

Feelin User Guide

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NUMBER	DATE	DESCRIPTION	NAME

Contents

1	Feelin User Guide	1
1.1	Feelin : User Guide	1
1.2	Feelin : Introduction / Overview	1
1.3	Feelin : Introduction / System requirements	2
1.4	Feelin : Introduction / Licence & Disclaimer	2
1.5	Feelin : Introduction / Installation	3
1.6	Feelin : Introduction / Author	3

Chapter 1

Feelin User Guide

1.1 Feelin : User Guide

Feelin - After Intuition comes Feelin

An independant Object Oriented System A system to create and maintain graphical user interfaces

Version 7.00

User Guide

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----- Freeware ----- Introduction

Overview What is Feelin ? **System requirements** Which computers can run Feelin ? **Licence & Disclaimer** Licence agreement and warranty **Installation** How do I install Feelin ? **Author** Who made this ?

1.2 Feelin : Introduction / Overview

Overview

First of all Feelin is a standalone Object Oriented System written from scratch with its own concepts (memory management, ressource tracking, servers, class tree, dynamic IDs, preference system...). Feelin is also a complete and independant system to create and maintain graphical user interfaces. The GUI system is only one of the many possible application of Feelin.

Concept

Feelin as been written from scratch with a simple goal : be the smallest, the fastest, the more secure and the more open. I think I've succeed ;-)

Feelin features its very own objects and classes handling, its very own memory management system, and many new concepts such as Dynamic IDs, Preferences and Servers. My goal, creating Feelin, was to offer a free, simple (but powerful) and secure OOS that can evolves on its own.

Anybody can add features (classes) to Feelin without asking me for a registration number or something like that. Using Dynamic IDs was a significant step in that direction, and I do my best to keep Feelin very dynamic.

Feelin has been designed to be as small as possible but with great expansion capabilities. Only few and very low-level classes are built into feelin.library, all other classes are external and built as standard Amiga shared libraries. External classes are loaded on the fly, when needed, and removed from the system when their user count drops to zero.

1.3 Feelin : Introduction / System requirements

System requirements

Feelin requires version 3.0 of the AmigaOS or higher.

Feelin requires at least a 68020 processor.

Feelin applications requires very little memory, this won't be a problem even with big applications.

1.4 Feelin : Introduction / Licence & Disclaimer

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1.5 Feelin : Introduction / Installation

Installation

Currently, there is no installer script, but this is not needed. If you have extracted the archive, go to the 'Feelin' directory and execute 'SETUP'. This little shell-script will make an assign, create default preferences and launch the preference editor.

1.6 Feelin : Introduction / Author

What about Me...

If you have any problem while installing/using, if you found some bugs, if you wanna add some functions, give me your PPC board, invit me to a dinner...

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Note

This product is `if_you_don't_send_me_something_I'll_kill_the_cat_Ware`. I hope some replies, I will be eternaly gratefull and I will love you for the rest of my life. If you don't, may the mystical peace be with you, even if you don't have any gratitude ;-)

Have fun, and never forget

Don't be tempted by the shiny apple Don't you eat of a bitter fruit Hunger only for a word of justice Hunger only for a word of truth 'Cause all that you have is your soul.
